

XOOPS 2.6.0 Assets Management using Assetic - XOOPS

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A web page consists of a base HTML document and any additional files it may include, such as stylesheets, scripts, images and fonts. We will refer to these additional files as assets.

Assets are a very important part of the user experience. For today's rich, highly interactive web applications, the asset performance may be more significant than the backend application and database performance.

In [XOOPS 2.6.0](#) we'll use **Assetic**, originally developed by Kris Wallsmith, to manage all the assets.

Richard Griffith, [our Core Team leader](#), has created a presentation to show you how XOOPS 2.6.0 will be managing its assets. You can see the presentation on [SlideShare](#)

This is the first presentation from our new "**XOOPS 2.6.0 Education Series**", where we will share with new features being developed for XOOPS 2.6.0, and show you how to use them.

XOOPS 2.6.0 is currently in development, in pre-Alpha 3 stage.

There is a lot of new development going into XOOPS 2.6.0, as you can see from these articles:

[XOOPS is back, and with a vengeance!](#) 😊

[Major improvements to XOOPS 2.6.0, Alpha 3 release is getting closer!](#)

and after adding **Doctrine**, **PHPUnit**, **Composer**, and several other cool things, **Assetic** is just another example of how XOOPS is leveraging contributions from the Open Source community!

You can contribute to the XOOPS 2.6.0 development by forking it from [GitHub](#), and submitting your code there.

*We would also like to thank **Slider84** from XOOPS France for his help in creating the template for this presentation!*

Viva XOOPS! 🎉

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