Social Media quick tutorial for XOOPS - Hacks

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First of all, you are more than welcome to use any of this, most of what I've done was pieced together from my own bug/debug process. I use everything here on my news website at http://kbkw.com I think I included everything, but please feel free to contact me if you have questions. This could all be seen as continuation of this article at https://xoops.org/modules/news/article.php?storyid=6044 **META** I add the following to my Meta tags (In the template)

I add some If/Then statements that will populate other facebook values IF we're viewing a story. (IF the story.hits variable is empty then we're not viewing an article)

Same as above, but for the debaser module

This uses news 1.65's "Select a picture to attach to the news"

then from here down we populate variables for the "rest of the pages," and close out our IF statement

lastly I add keywords because facebook pulls this meta before it's own for some reason..

TEMPLATES Now in the news_item.html template I add a check for the proper topic:

Followed by my "social bar"

Pin It

Pin It

By adding this in the news_item template instead of _article, You see the social icons at the bottom of every story when viewing the entire topic - and the links track through to the stories, so you could "like" every story on a page with a few clicks. **Note: Pinterest requires this additional js at the top of the page (I put mine in both news_index.html and news_article.html

```
(function() {
    window.PinIt = window.PinIt || { loaded:false };
    if (window.PinIt.loaded) return;
    window.PinIt.loaded = true;
    function async_load(){
        var s = document.createElement("script");
        s.type = "text/javascript";
        s.async = true;
        if (window.location.protocol == "https:")
            s.src = "https://assets.pinterest.com/js/pinit.js";
        else
            s.src = "http://assets.pinterest.com/js/pinit.js";
        var x = document.getElementsByTagName("script")[0];
        x.parentNode.insertBefore(s, x);
    }
    if (window.attachEvent)
        window.attachEvent("onload", async_load);
    else
        window.addEventListener("load", async_load, false);
})();
```

Finally, I add the following code near the bottom of the news_article.html template for the "Chat" plugin from facebook

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